



Ruben Hooijer

GAME DEV, GAMEPLAY PROGRAMMER, TOOLS PROGRAMMER

✉ contact@rubenhooijer.nl

📍 Kwadijk, The Netherlands

📞 06 48 566 116

🌐 <https://rubenhooijer.nl>

PROFILE

A self-reliant problem-solver who thrives on challenges. I excel in both independent and collaborative settings. Constructive criticism fuels my growth, as I am unafraid to give and receive feedback. My adaptable nature ensures I remain composed even in high-pressure situations, allowing me to always approach tasks solution-oriented.

EDUCATION

Creative Media & Game Technologies

Game Programming
Bachelors Degree with Honours
HKU, Utrecht, The Netherlands
2018- 2022

Higher General Secondary Education

HAVO
Da Vinci College, The Netherlands
2012- 2018

LANGUAGES

Dutch

Native speaker, mother tongue

English

Advanced speaker,
Business English Certificate (BEC)

WORK EXPERIENCE

Oct 2023 - Present

Freelance Game Dev | Virtual Oasis | Kwadijk

- Own freelance company
- Gameplay programming
- Mobile development

Aug 2022 - March 2024

Co-Founder & Programmer | Studio Mantasaur | Utrecht

- Web development
- Tools programming
- Gameplay programming
- Business development

Aug 2021 - Sep 2021

Game Programmer | Little Chicken Game Company | Amsterdam

- Web development
- Tools programming
- Gameplay programming
- Mobile development

Sep 2020 - Jan 2021

Intern Game Programmer | Little Chicken Game Company | Amsterdam

- Web development
- Tools programming
- Gameplay programming
- Mobile development

SKILLS

Beginner	Intermediate	Advanced	Professional

CODING

- C#
- GScript
- C++
- Python
- HTML
- CSS
- PHP
- TypeScript
- JavaScript

GAME ENGINES

- Unity
- Godot
- Gamemaker
- Flax

IDEs

- Visual Studio
- Rider
- VSCode

SOURCE CONTROL

- Plastic SCM
- GIT
- Mudstack
- Fork

PRODUCTIVITY

- Word
- Excel
- Thunderbird
- PowerPoint
- Jira
- Trello
- Scrumwise
- Harvest
- Clockify

ARTISTIC

- Affinity Designer
- Blender
- Aseprite

PLUGINS & FRAMEWORKS

- Odin
- Cinemachine
- Photon
- Mirror
- Tailwind
- React
- ASP.NET

Learn more about me and projects I contributed to on my portfolio: <https://rubenhooijer.nl>